



# Welcome to the Waylen Bay Sea Scout Group

This Information Pack is intended to assist you and your child to join the Waylen Bay Sea Scout Group. You can view more information about our Group at https://waylenbayscouts.org.au/

#### WHAT IS SCOUTING?

Scouting is a rewarding and welcoming experience, regardless of age, gender, or any previous experience in the global Scouting movement.

Children and young people up to the age of 26 can join a local group and enjoy a journey through the different sections of Scouting, which each have their own age-appropriate activities and colour-coded uniforms. The Scouting's program allows new members to join at any point along the way.

Scouting is a worldwide movement of 40 million people with one simple aim...

'To encourage the physical, emotional, intellectual, social and spiritual development of young people so that they take a constructive place in society as responsible citizens and as members of their local, national and international communities'.

#### IS WAYLEN BAY A SEA SCOUT GROUP? WHAT DOES THAT MEAN?

Yes, Waylen Bay is a Sea Scout Group. That means that alongside the regular Scouting Programme, we offer a summer Sailing Programme for our youth members who wish to participate. We have a variety of boats available and encourage all our members to participate in sailing and other water-based activities on the Swan and Canning Rivers. Sea Scouts can provide a chance to sail, learn navigation, learn how to work on engines and compete in various events throughout the year. Scouts sail on Sunday mornings in terms 1 and 4 and is open to all age groups.

### WHO CAN JOIN?

Waylen Bay Sea Scout Group currently runs programs for youth in five Sections:

- Joey Scouts (ages 6-7),
- Cub Scouts (ages 8-10),
- Scouts (ages 11-14),
- Venturer Scouts (ages 15-17),
- Rover Scouts (ages 18-26).

## WHEN AND WHERE DO THE SECTIONS MEET?

The Sections meet as follows:

- Joey Unit Tues 5-6pm at the Cub Hall on McCallum Crescent in Ardross (COMMENCING TERM 2 2024).
- Cub Unit Tues 6.15 7.45pm at the Cub Hall on McCallum Crescent in Ardross.
- Scout Unit Thurs 6.45 8.45pm at the Scout Hall on The Strand in Applecross.
- Venturer Unit Fri 7.30 9.30pm at the Venturer Den on McCallum Crescent in Ardross.
- Rover Unit Tues 7.30 9.30pm at the Rover Den on McCallum Crescent in Ardross.

PLEASE NOTE: Any prospective new member must make contact with the Waylen Bay Membership Officer at waylenbay.treasurer@gmail.com





#### CAN MY CHILD TRY SCOUTS FIRST?

Absolutely. We allow a child to participate for 3 weeks for free before making a commitment.

#### **HOW MUCH DOES IT COST?**

There are two separate annual membership fees:

- Scouts WA Branch Fees \$208/year for 1st child, \$167 for the 2nd child, \$138 for the 3rd child and \$107 for subsequent children. Fees are due annually on the anniversary of registration.
- Waylen Bay Sea Scout Group Fees collected by the Group to assist in delivery of the Program. The fee is \$185 per year per child. These are collected by the Group Treasurer by 30<sup>th</sup> April each year. The Group offers parents of youth members an opportunity to receive a rebate in Group fees. The rebate is for those parents who make a weekly commitment to support youth members by assisting leaders at weekly section meetings. The parent helper will need to apply for membership of ScoutsWA and complete modules in Child Protection and Work Health & Safety and complete an application for a Working with Children Card. Parents may choose to become a committee person where the number of hours per week is dependent on the Committee portfolio that you are assigned. Those parents are also required to become a member of ScoutsWA and complete mandatory modules on Child Protection and Work Health and Safety and apply for a Working with Children Card.
- There is also a once only Joining Fee of \$55. This cost is for a Waylen Bay Scarf, badges for the entire Scouting journey of your child and any other incidental costs of joining the Group.
- There will be additional costs to cover activities away from the hall such as excursions or camp costs.

### CAN I GET FINANCIAL ASSISTANCE?

Yes. If you need help with the annual fees, please speak to our Treasurer or Group Leader using the details at the end of this document. Payment plans may be possible upon request.

### WHAT IS THE UNIFORM?

Each Section has a compulsory uniform, purchased from the Scouts Australia Scout Shop, see <a href="http://www.scoutshop.com.au">http://www.scoutshop.com.au</a> for details. Once you have decided to formally join, you should purchase a uniform promptly. You will be required to be in uniform to be invested into Scouts.

Prior to obtaining a uniform, children should wear comfortable clothes and closed in shoes.

Waylen Bay also has a long-sleeved activity shirt available for purchase – these are optional and are available from the Membership Officer by emailing waylenbay.treasurer@gmail.com















#### ARE THERE WEEKEND ACTIVITIES?

Yes, they are some of our most popular activities. Each section will plan for weekend camps and activities to provide experiences they can't get at the hall. Additional expenses may arise. The weekend activities are optional.

As a Sea Scout Group, Waylen Bay has a fleet of boats with which to enrich the Scouting programme.

#### **DUKE OF EDINBURGH AWARD**

Alongside the Scout programme, Waylen Bay offers the opportunity for its members to participate in the Duke of Edinburgh Award for those members aged between 14 and 24.

#### WHAT IS THE ROLE OF ADULTS?

Our Leaders and Group Support Committee are unpaid volunteers who believe that developing young people to achieve their full potential is a worthwhile use of their time. Without volunteers, Scouting doesn't run, so a contribution to the life and wellbeing of the Scout Group is expected from *every* family.

There are a variety of ways in which you can do this, from assisting your section Leader at a regular meeting, preparing of meals on camp, joining our Group Committee, or perhaps even becoming a Leader yourself. We think it is a fun way to share unique and meaningful experiences with your child. Please speak to your child's section Leader to discuss how you can assist in a way that suits you.

### WHO TO CONTACT?

If you have any questions, these people will be happy to help:

Group Leader – <u>gl.waylenbay@scoutswa.com.au</u>

Membership Officer / Treasurer – <u>waylenbay.treasurer@gmail.com</u>

#### **USEFUL LINKS**

- Scouts WA website https://scoutswa.com.au/
- Scouts Australia shop <u>https://scoutshop.com.au/</u>
- Waylen Bay Scout Group website https://waylenbayscouts.org.au/
- Looking for another Group in your area? https://scoutswa.com.au/youth-program/
- Duke of Edinburgh website https://dukeofed.com.au/





### **ABOUT EACH SECTION...**

## Joey Scouts (age 6-7)

Joey Scouts is the first section of the Scouting journey, focussed on:

- Discovering Scouting
- Seeking adventure
- Exploring the world
- Questioning and experimenting
- New challenges

Joey Scouts meet each week as a Joey Scout Unit and wear their section's uniform shirt, the scarf of the local Scout Group they belong to and a woggle to hold their scarf together.

Through their adventures, Joey Scouts are encouraged to try new things, explore emerging interests, and enjoy the activities that they themselves have chosen to do. The Joey Scout section focuses on the symbolism of Australian nature, using our diverse landscape to help Joey Scouts experience new activities and challenges.

Heading outdoors is one of the best things about being a Scout; Joey Scouts go camping, discover new places, try adventurous activities and learn about the world. Through engaging with nature and learning in the outdoors, Joey Scouts start to imagine and discover more about themselves and the world around them.

The highest achievement in the Joey Scout section is the Joey Scout Challenge Award.







## Cub Scouts (age 8-10)

The Scouting adventure continues with Cub Scouts, focussed on:

- Creating an individual path and setting up for new challenges
- Developing leadership responsibilities
- Understanding the community
- Developing problem-solving skills
- Great adventures in nature

Each week Cub Scouts get together for about an hour and a half for fun and adventures. Cub Scouts have a role as part of a Patrol (small team) and a Unit (all Cub Scouts as a group).

Cub Scouts begin to decide their own adventures and take more responsibility in their Scouting process. They explore further into nature and their communities, building understanding of their responsibilities to both. Their activities include sports meetings, visits to interesting destinations such as factories and fire department headquarters, plus trips to the zoo and museums. They learn bushcraft and how to fly model airplanes – some even fly in real planes.

There's a lot more Cub Scouts do too!







## **Scouts (age 11-14)**

Scouts work in patrol system to explore the great unknown, with a focus on:

- Trying new things
- Working as a team
- Building a sense of belonging
- Exploring growing and diverse interests
- Establishing stable, longer term leadership roles
- Expanding communities
- Finding new ways for self-expression

As Scouts, youth members follow the Plan>Do>Review model to independently manage their activities within their Patrol groups, taking more responsibility for themselves and others, and pushing out of established comfort zones.

In Scouts, the balance of leadership shifts from adults to you, as Scouts take charge over their direction. With support, Scouts challenge themselves in new ways and through new interests, experiencing achievement, making mistakes and overcoming the challenges of both.

Creativity is a focus, helping Scouts to find new ways to solve problems as a Patrol, while expressing their evolving characters. Through this process, Scouts learn about their individual priorities and channel energy into their passions and interests.

Young people involved in Scouts build confidence and learn how to make decisions and work as part of a team. Scouts get together at weekly Scout Unit meetings for about two hours, plus doing lots of weekend activities. They receive expert instruction in a wide variety of outdoor skills, together with the all-important basic theories needed to help deal with life's emergencies.

Every three years, Scouts have the opportunity to attend a Australian Scout Jamboree where they join 10,000 other youth members from around Australia and across the world for a 10 day camp.







## **Venturer Scouts (age 15-17)**

Venturer Scouts challenges young people to expand their comfort zones like never before, with a focus on:

- Seeking new challenges and adventures
- Exploring independence
- Facing and overcoming fears
- Identifying and leading positive social change
- Developing a sense of self

Venturer Scouts are challenged to 'look wide' – to seek opportunities for adventure that they may not have previously thought possible, through fun, adventure and personal challenges.

Venturer Scouts are encouraged to pursue their interests in greater depth, through activities that include exploring wilderness Australia, camping above the snowline or diving on coral reefs; abseiling into a limestone cave or climbing a sheer rock face; and white water kayaking and mountain biking on expeditions across real mountains.

Venturer Scouts drive their own Unit programs, guided by highly trained and experienced adults. Through the Unit program, Venturer Scouts practice and enhance their leadership and planning abilities, develop necessary skills and safety techniques, find a sense of belonging and share the experience of personal development.

Every three years, Venturer Scouts have the opportunity to attend an Australian Venturer Jamboree where they join 10,000 other youth members from around Australia and across the world for a 10 day camp.







## Rover Scouts (age 18-26)

Rover Scouts are the oldest youth section in the Scouting movement, focussed on:

- Vastly expanding comfort zones
- Exploring and understanding growing responsibilities
- Becoming well-rounded global citizens
- Facing and overcoming fears
- Discovering potential
- Understanding roles in creating a better world

By taking part in the many opportunities available as a Rover, young men and women experience fun, fellowship and personal growth. Rover Scouts see the purpose of Scouting realised – they are well rounded individuals ready to help create a better world.

Rover Scouts build on their roles as active members of their local, national and global communities, becoming increasingly aware of the challenges facing communities and the environment, tackling real issues and influencing positive change.

Rovers meet as a Unit and participate in a variety of activities that offer the opportunity to mix socially, be physically and mentally challenged and develop spiritually. Each Rover Scout Unit is different and chooses the activities that suit its members the most.

Joining a Rover Scout Unit can open doors to new friendships, fun, adventure and unforgettable experiences, while at the same time developing leadership and organisational skills.

Rover Scout Unit activities are planned and run by the Rover Scouts themselves, whether it's a simple weekend away for just several people, a major event involving thousands of participants, or anything in between!

Every three years, Rover Scouts have the opportunity to attend an Australian Rover Moot, where they join about 1,000 other Rover Scouts from around Australia and across the world for a 10-day camp. There are also opportunities to attend international Rover Moots and the World Moot every 4 years.

